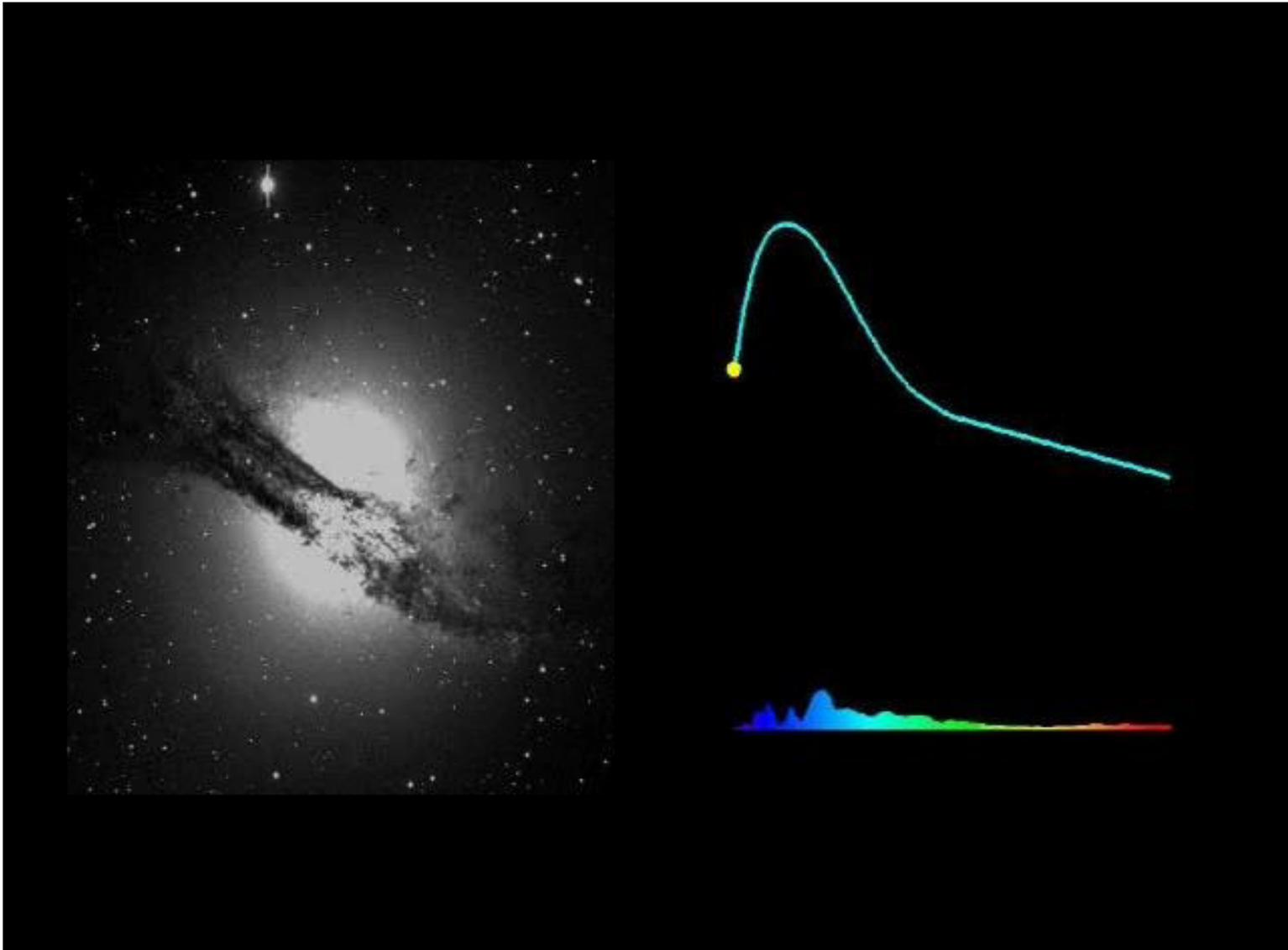


## New Insights Into Buoyancy-Driven Turbulent Nuclear Combustion from Large-Scale 3D FLASH Simulations

Carlo Graziani  
Flash Center  
University of Chicago

Mira Early Science Project Conference  
Argonne National Laboratory  
15 May 2013

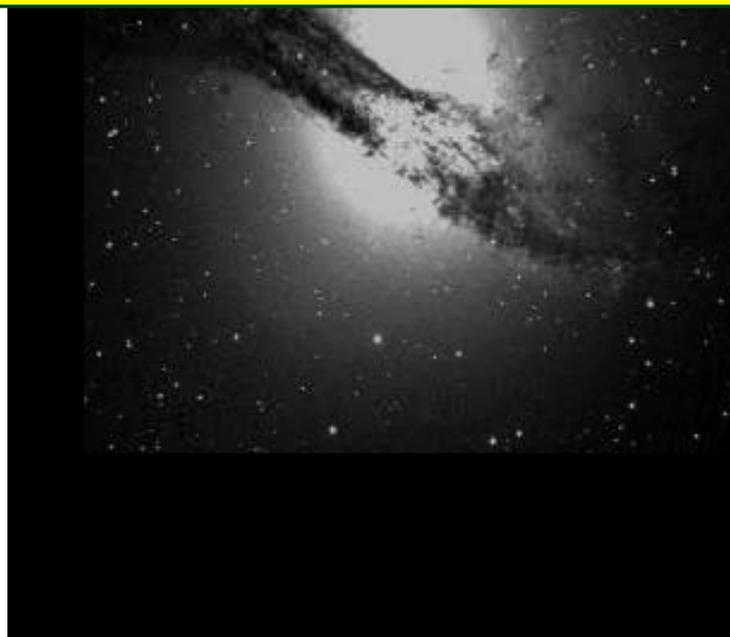
# What are Type Ia supernovae?



# What are Type Ia supernovae?



Peak luminosities of most Type Ia SNe are similar – making them excellent “cosmic yardsticks”

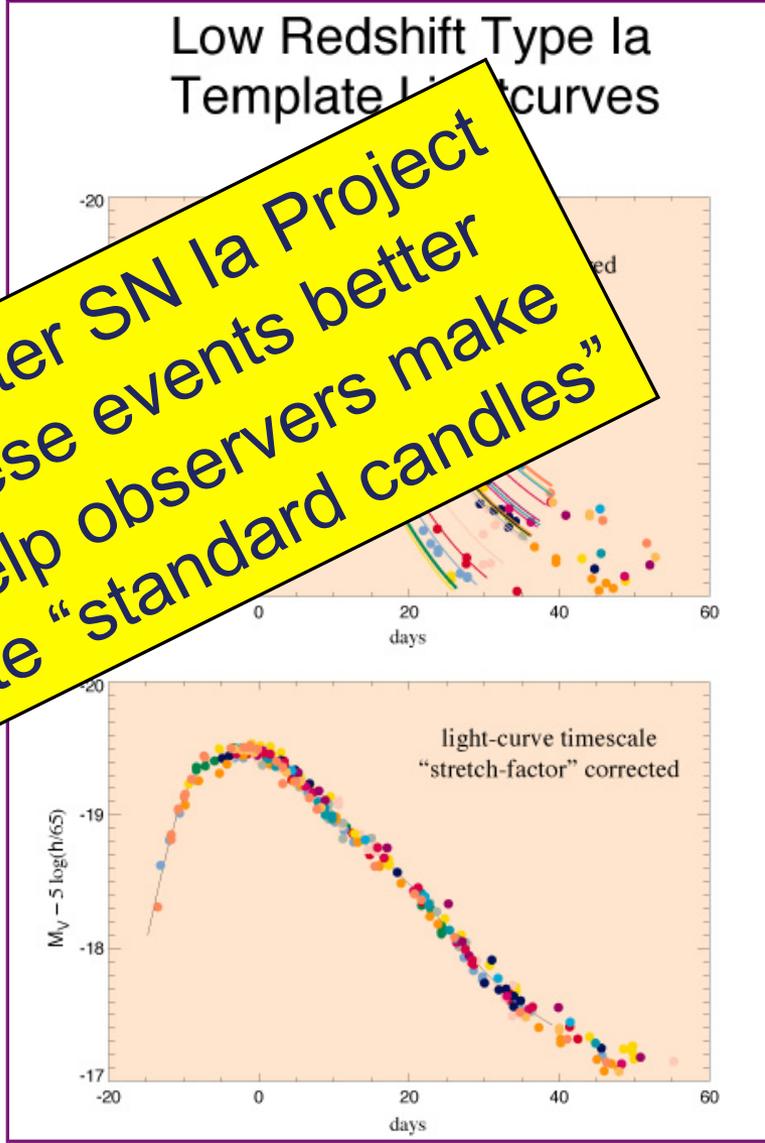


# Calibration using empirical correlation between peak brightness and duration

Peak brightnesses of Type Ia SNe vary by roughly 1 mag = factor 3

be  
and  
be re  
about 15%

Goal of the Flash Center SN Ia Project is to understand these events better and by doing so, help observers make them more accurate "standard candles"





# Physics of Type Ia supernovae



Image copyrighted by Mark A. Garlick

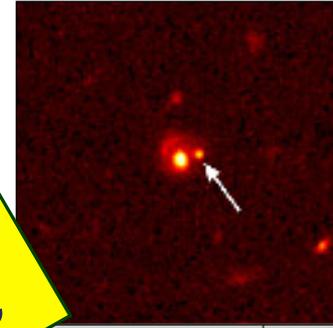


Image credit P. Garnavich/CfA

## Accretion

- Stellar binary in which main sequence star transfers mass onto white dwarf

## Lightcurve

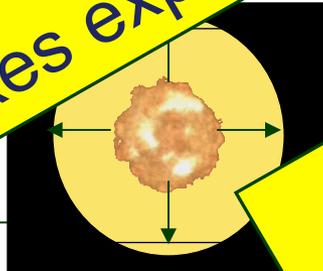
- Expansion of star
- Radioactive decay of  $^{56}\text{Ni}$  heats the ejecta
- Energy from  $^{56}\text{Ni}$  heats the ejecta to  $\sim 10^4\text{K}$ , which makes the supernova visible

Radioactive decay of  $^{56}\text{Ni}$  heats expanding gas and makes explosion visible

Nuclear energy powers the explosion

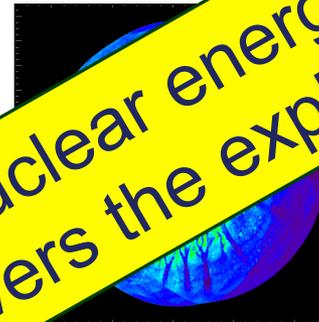
## Smoldering

- Subsonic convection in core of white dwarf
- Heat transport is by electron conduction



~1000 yr

## Ignition



## Flame

- Nuclear burning initially due to laminar flame
- Buoyancy—driven turbulence increases nuclear burning rate
- Transition from deflagration to detonation occurs, causing the star to explode

~seconds



# FLASH is being used for a broad range of problems by groups throughout the world



Munich University Observatory

- FLASH is a finite-volume Eulerian hydro/MHD code with AMR.
- FLASH scales to well over a hundred thousand processors. It uses domain decomposition, mesh replication, and threading to best utilize current platforms.
- FLASH is extremely portable and can run on a variety of platforms from laptops to supercomputing systems such as the IBM BG/P and BG/Q.
- FLASH is composed of interoperable units/modules; particular modules are combined to run individual simulations, which allows for important compile-time optimizations that improve performance.
- FLASH is professionally managed software with daily, automated regression testing on a variety of platforms, version control, coding standards, extensive documentation, user support, and integration of code contributions from external users.
- Nearly 1200 scientists around the world have now used FLASH, and more than 800 papers have been published that directly use it.

Practical  
This  
whi  
AS  
Ge  
THE FLASH  
I  
The C  
code, the "F  
Patern  
code s  
modul  
The P  
to ast  
The g  
applic  
super  
develo  
1. t  
p  
2. t  
3. t  
a  
4. t  
In this  
hydro  
parall  
the FLASH development, a high performance computing (HPC) cluster of 16 powerful alpha EV67 processors distributed in 4 compaq ES40 (interconnected with a highly efficient Memory Channel II), entirely dedicated to HPC projects (for more information see the [SCAN facility homepage](#)).

ERS  
hid  
im  
the  
he  
fa-  
int  
hid  
im  
int

doi:10.1111/j.1365-2966.2004.08381.x

**Quenching cluster cooling flows with recurrent hot plasma bubbles**  
Claudio Dalla Vecchia<sup>1</sup>, Richard G. Bower<sup>1</sup>, Tom Theuns<sup>1,2</sup>, Michael L. Balogh<sup>1</sup>, Pasquale Mazzotta<sup>3</sup> and Carlos S. Frenk<sup>1</sup>



The Center for Astrophysical Thermonuclear Flashes

## Simulation of the Deflagration-to-Detonation Model of a Type Ia Supernova

Ignition occurs at 63 points within a 128 km radius sphere  
whose center is coincident with the center of the star.  
Hot ash is shown in yellow and the stellar surface in blue.

***This work was supported in part by the DOE NNSA ASC ASAP  
and by the NSF. This work also used computational resources at  
the ALCF at ANL awarded under the INCITE program, which is  
supported by the DOE Office of Science.***



An Advanced Simulation and Computation (ASC)  
Academic Strategic Alliances Program (ASAP) Center  
at The University of Chicago





The Center for Astrophysical Thermonuclear Flashes

## Simulation of the Deflagration and Detonation Phases of a Type Ia Supernovae

30 initial bubbles in 100 km radius.

Ignition occurs 80 km from the center of the star.

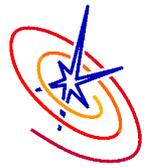
Hot material is shown in color and stellar surface in green.

*This work was supported in part at the University of Chicago by the DOE NNSA ASC ASAP and by the NSF. This work also used computational resources at LBNL NERSC awarded under the INCITE program, which is supported by the DOE Office of Science.*

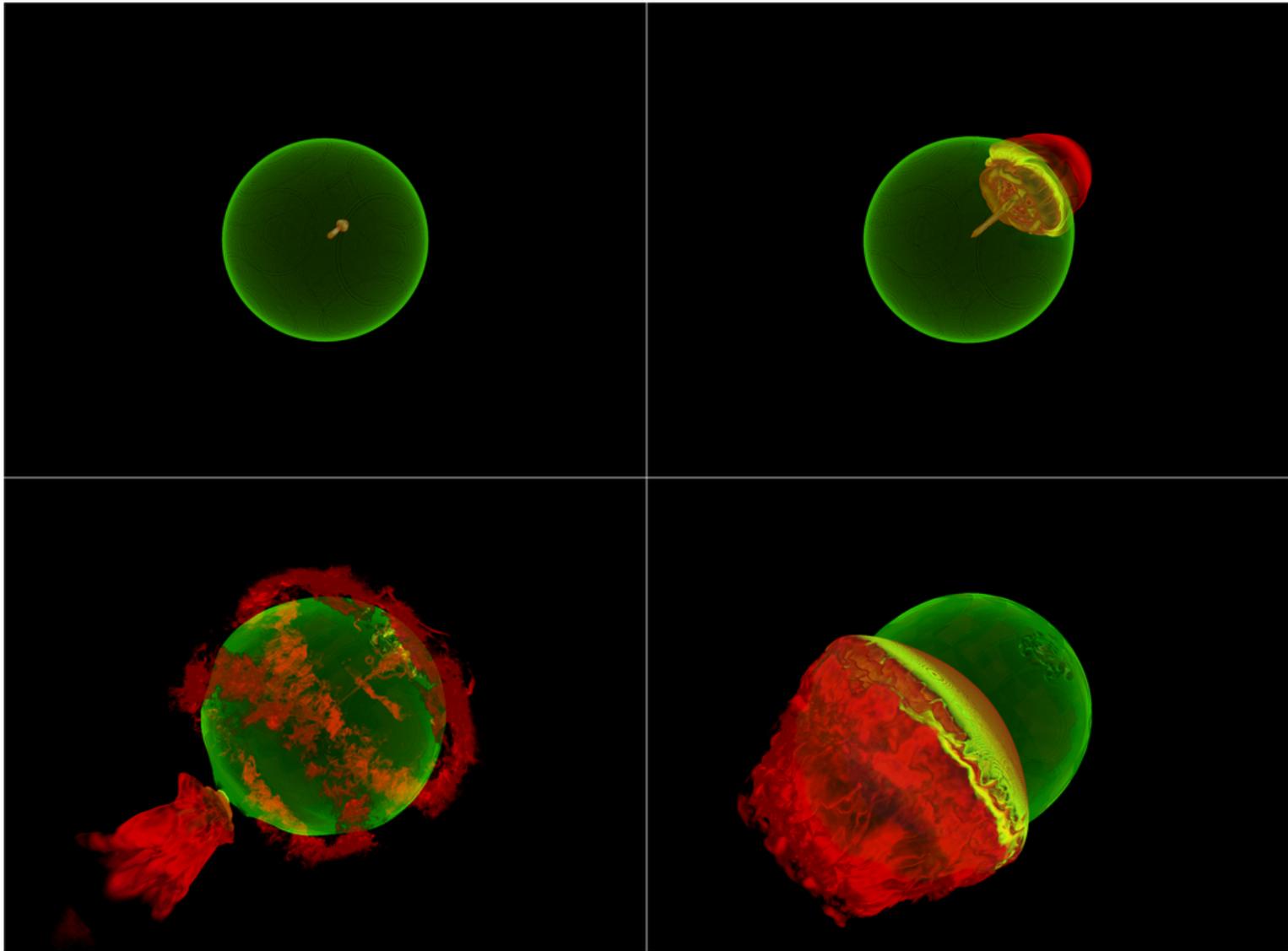


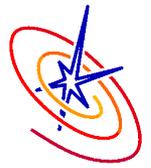
An Advanced Simulation and Computation (ASC)  
Academic Strategic Alliances Program (ASAP) Center  
at The University of Chicago



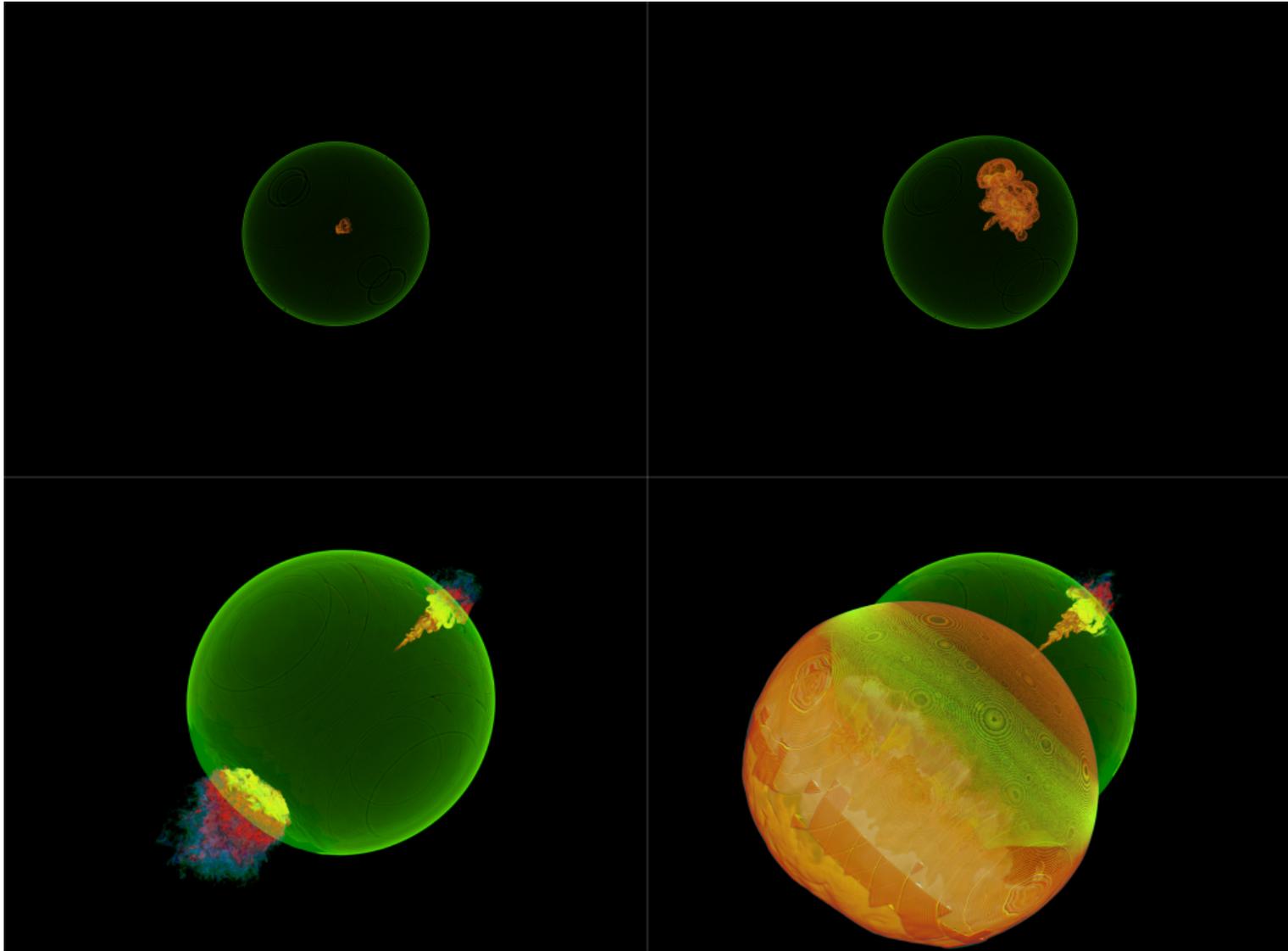


# 3D simulations of GCD model for single ignition point





# 3D simulations of pulsationally assisted GCD model for multiple ignition points

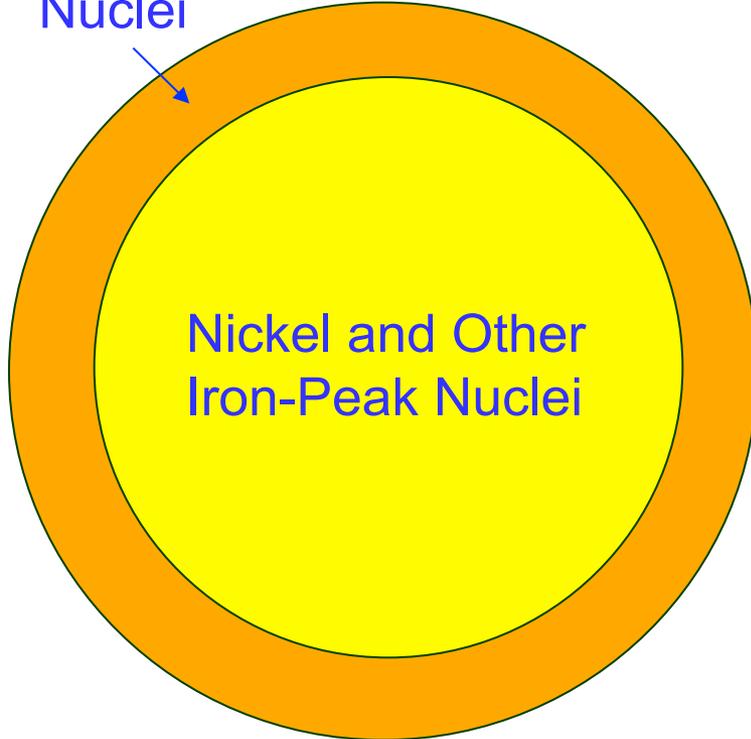




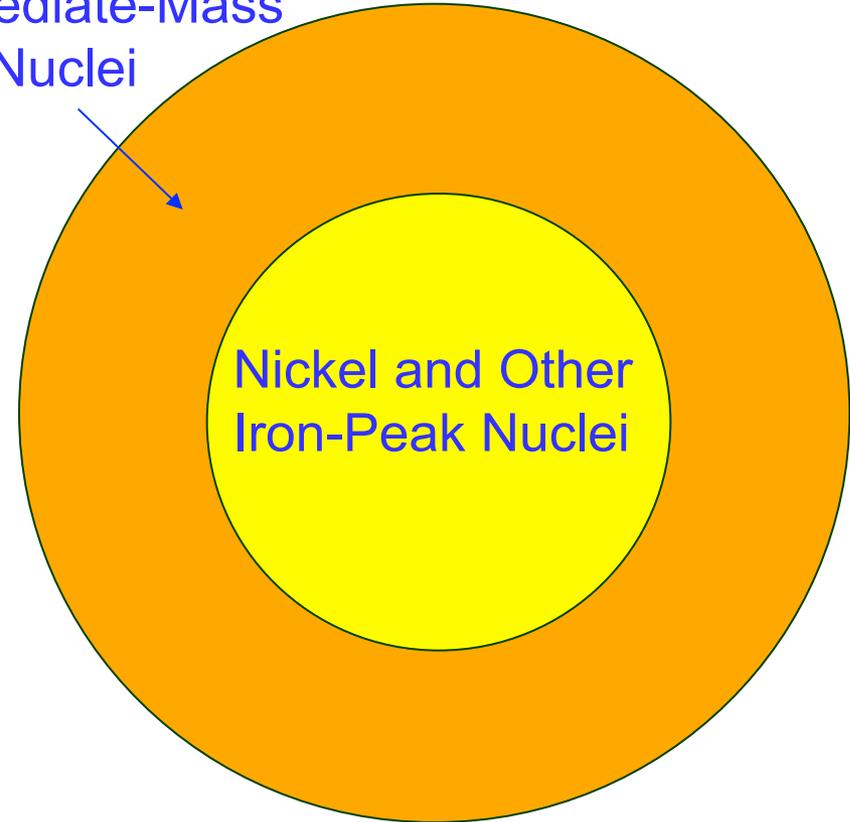
# Impact of pre-expansion on nucleosynthetic yield of supernova



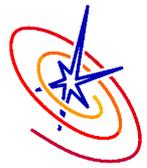
Intermediate-Mass  
Nuclei



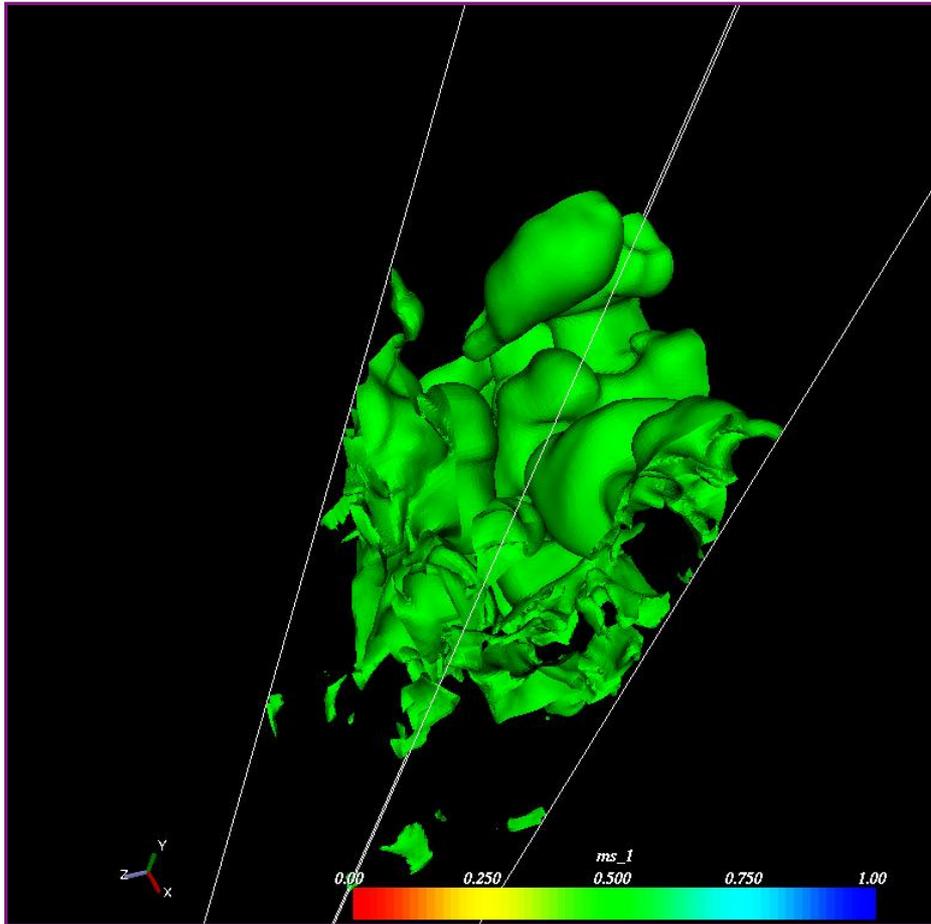
Intermediate-Mass  
Nuclei



Products of nuclear burning essentially depend only on density at which burning occurs: iron-peak nuclei at high densities, intermediate mass nuclei at lower densities



# Need for a subgrid model of buoyancy-driven turbulent nuclear combustion



*Khokhlov (1995); Zhang et al. (2007);  
Townesley et al. (2010, 2013)*

- ❑ The nuclear flame is initially  $\sim 1$  mm thick while the resolution of our best simulations is 1 km – a factor of  $10^8$  larger!
- ❑ A subgrid model of the nuclear flame is therefore essential
- ❑ The burning rate during the deflagration phase and the physical conditions at which a DDT might occur depend on the model
- ❑ The correct model to use is uncertain
- ❑ We have done extensive simulations to better understand these key physical processes



The Center for Astrophysical Thermonuclear Flashes

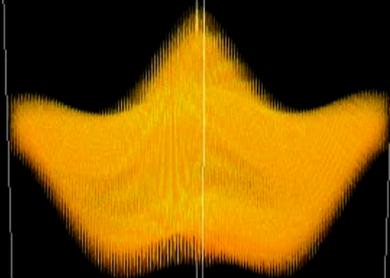
# Simulation of Buoyancy-Driven Turbulent Nuclear Burning for a Froude Number of 0.010

*This work was supported in part at the University of Chicago by the DOE NNSA ASC ASAP and by the NSF. This work also used computational resources at LBNL NERSC awarded under the INCITE program, which is supported by the DOE Office of Science.*



An Advanced Simulation and Computation (ASC)  
Academic Strategic Alliances Program (ASAP) Center  
at The University of Chicago



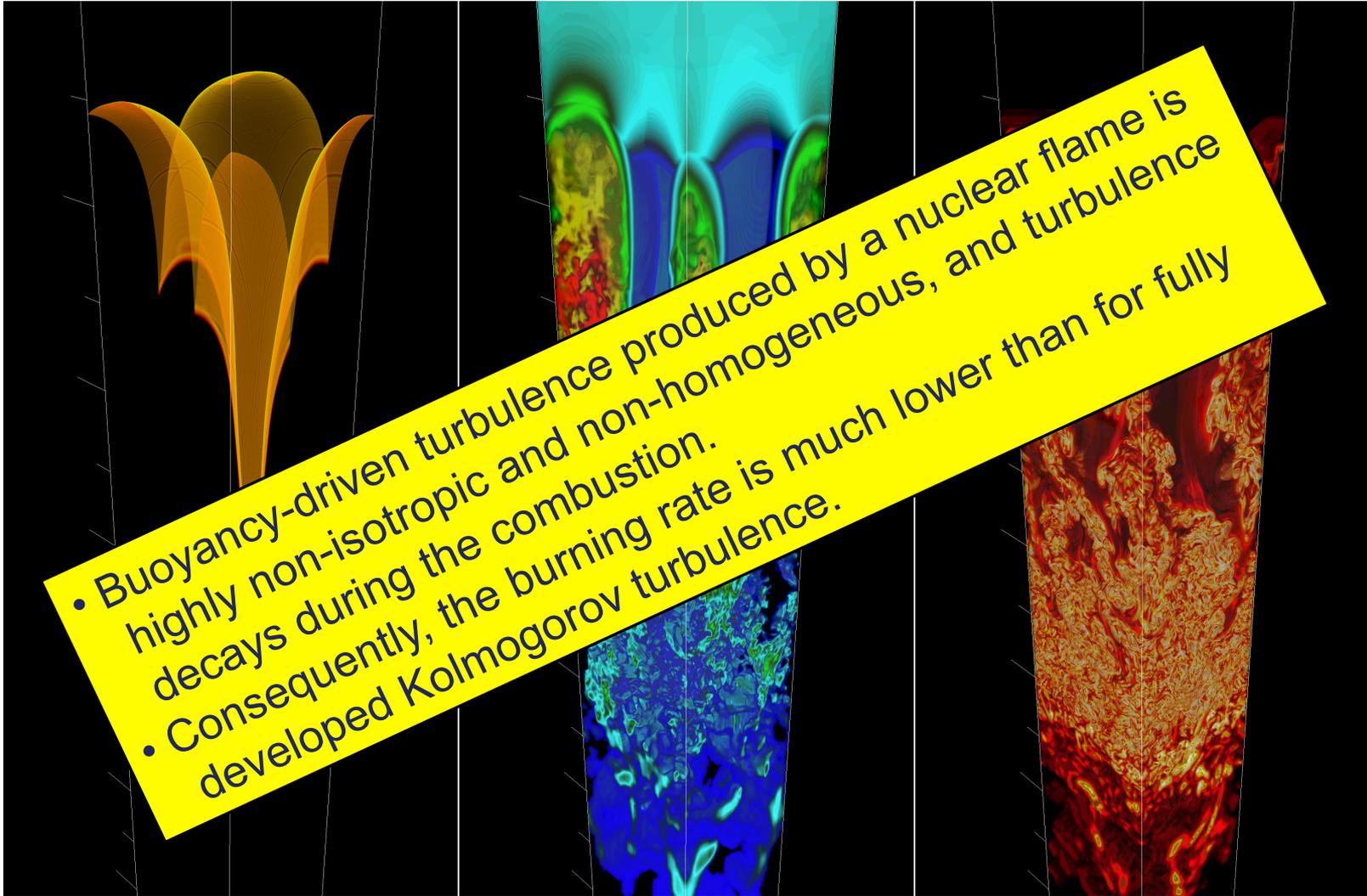


Flame Surface  
0.00 0.250 0.500 0.750 1.00  
Time: 0.000 seconds

Total Velocity  
0.00e+00 2.70e+07 5.40e+07 8.10e+07 1.08e+08  
Time: 0.000 seconds

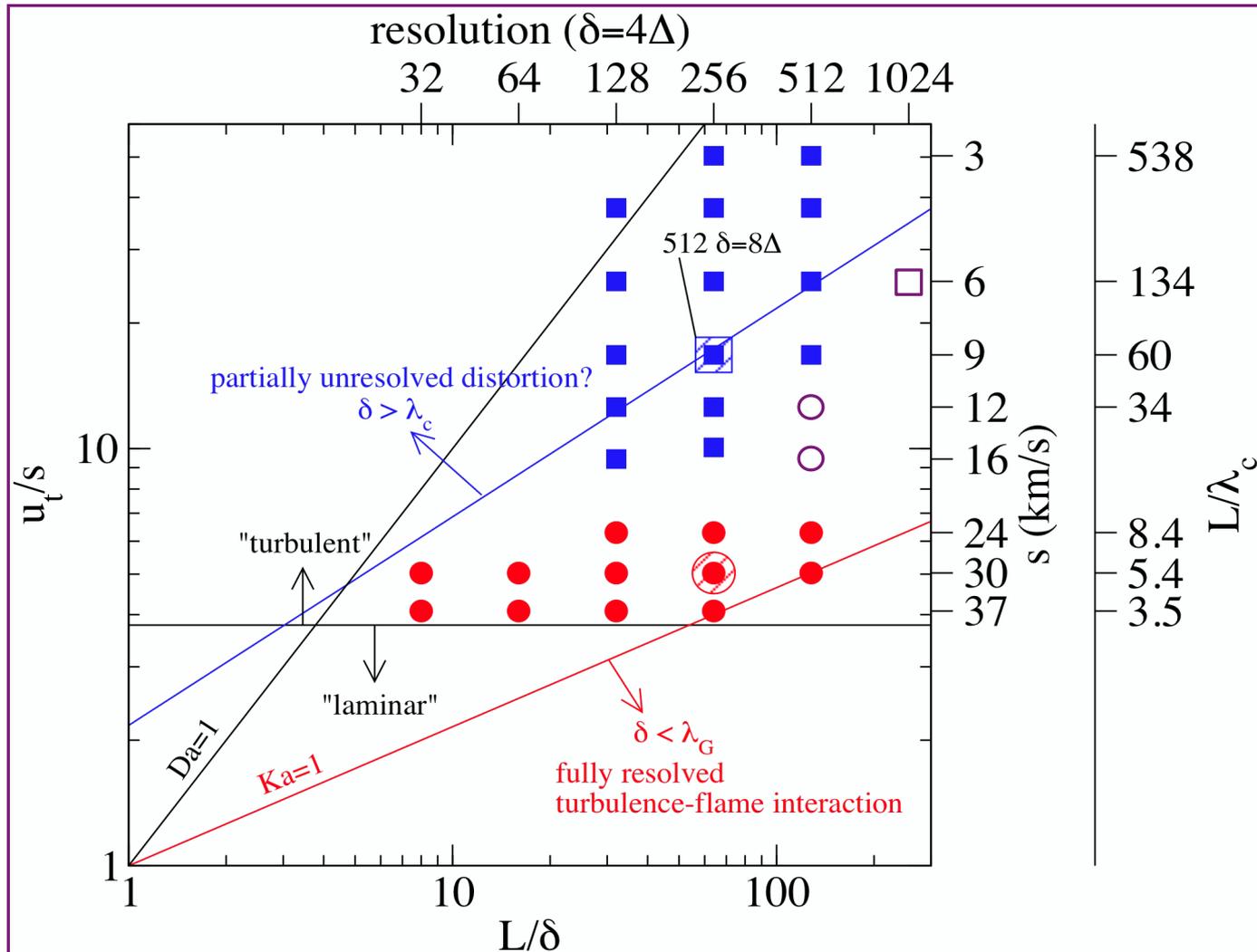


# Large-scale simulations of buoyancy-driven turbulent nuclear combustion





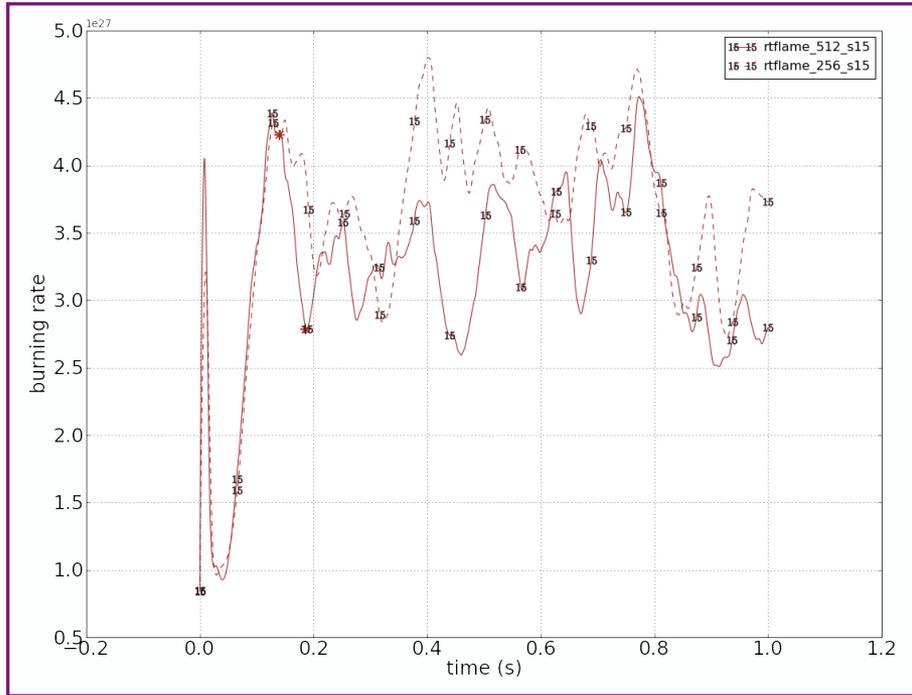
# We have performed an extensive grid of simulations of buoyancy-driven turbulent nuclear combustion



Townsley et al. (2010, 2013)

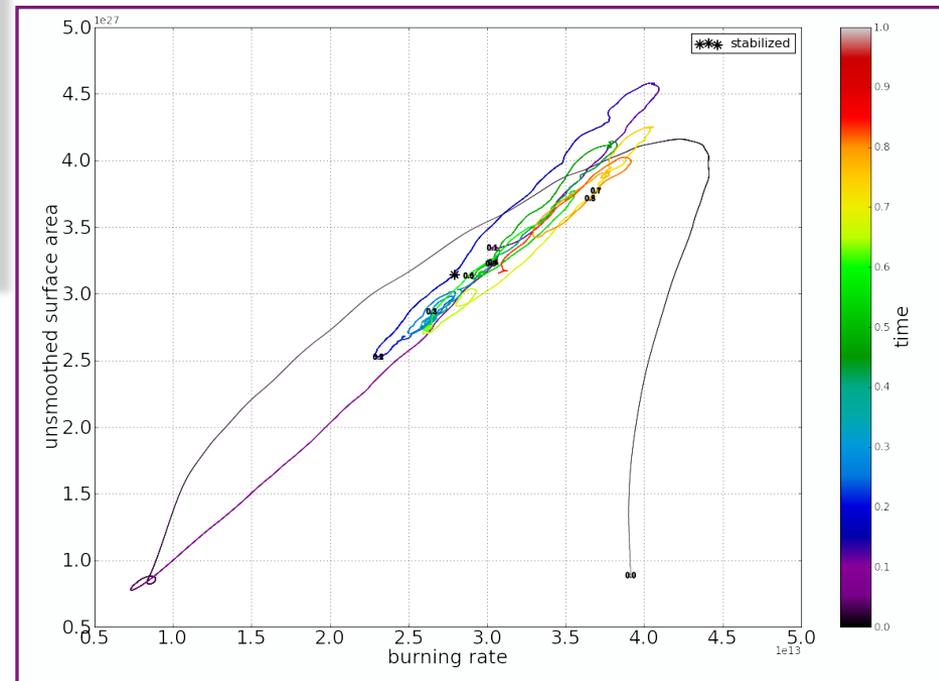


# Temporal behavior of the nuclear burning rate and the surface area of the flame are stochastic



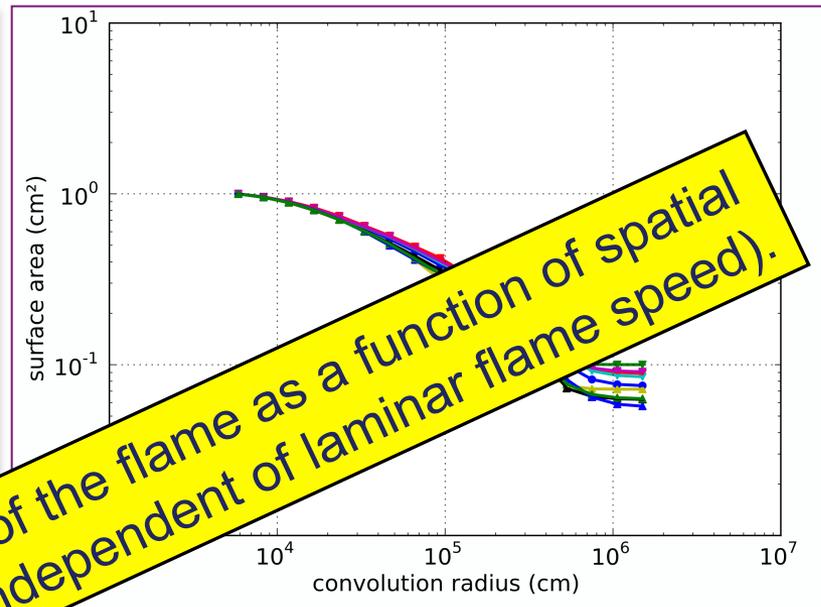
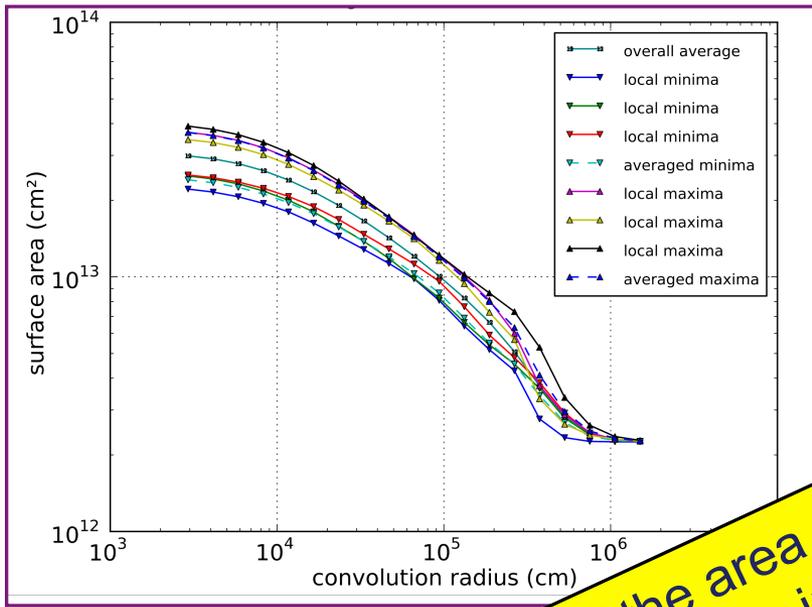
Nuclear burning rate

## Surface area of flame versus nuclear burning rate

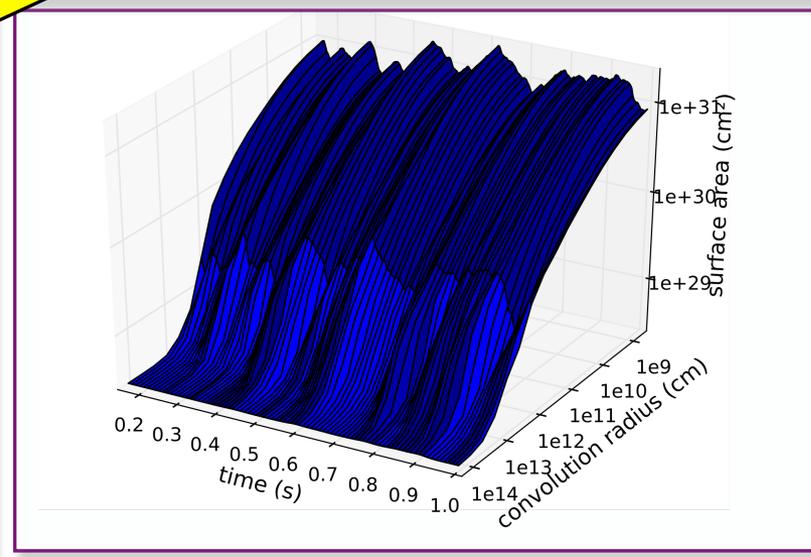
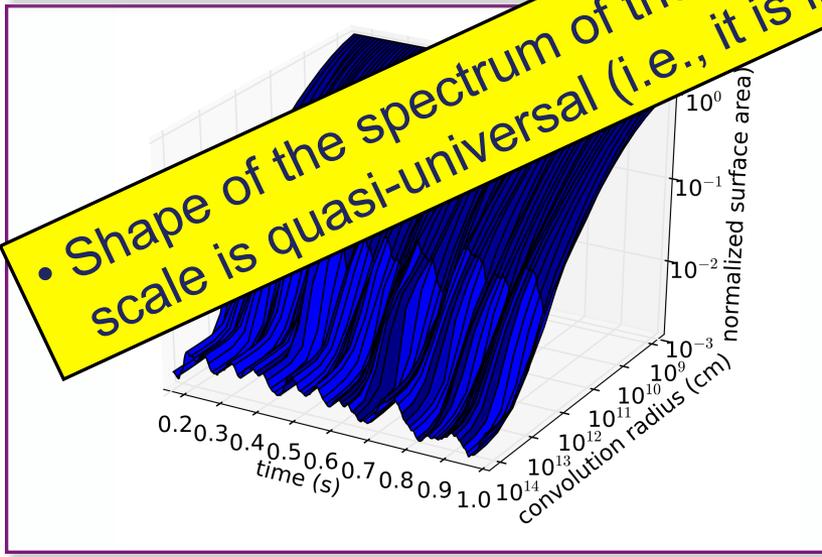




# Changes in the overall burning rate are due to changes in the area of flame at large length scales

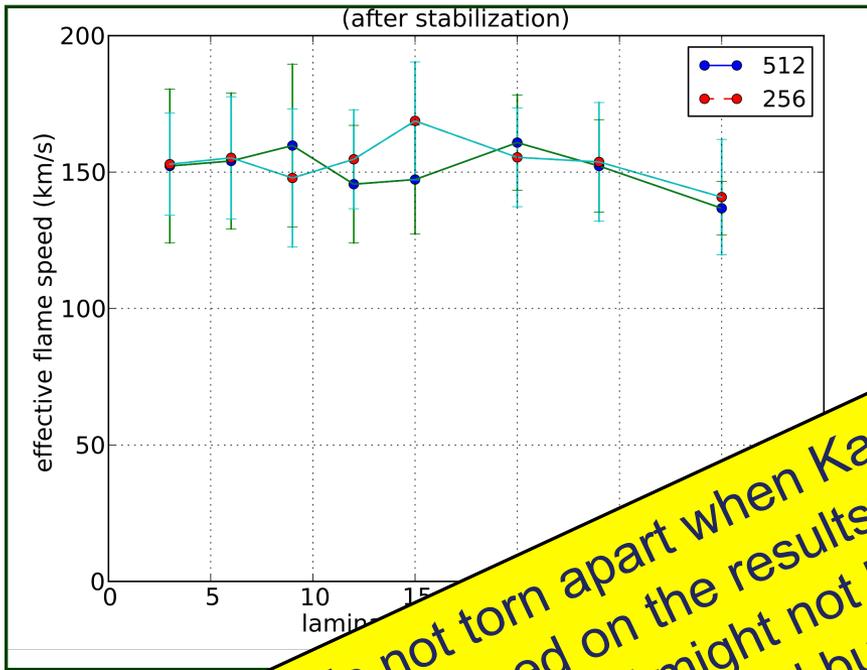


• Shape of the spectrum of the area of the flame as a function of spatial scale is quasi-universal (i.e., it is independent of laminar flame speed).



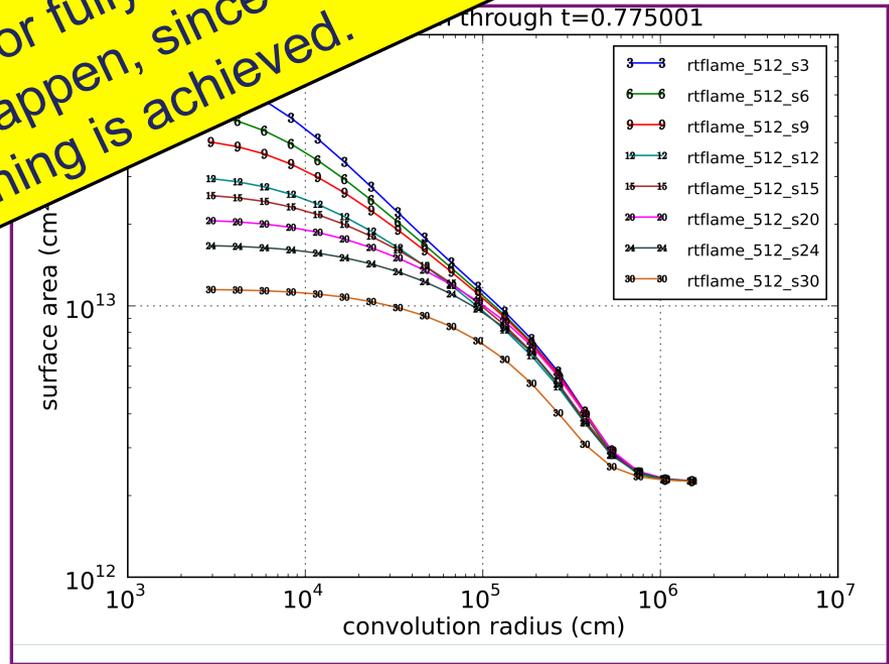


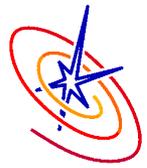
# Self-regulation produces an effective flame speed that is independent of the laminar flame speed



Area of flame at small scales is larger when the laminar flame speed is larger when the laminar flame speed is small. Is small when the laminar flame speed is effective

Flame is not torn apart when  $Ka = 1$ , as has sometimes been assumed (based on the results for fully developed turbulence). This means a DDT might not happen, since the flame might quench before distributed burning is achieved.



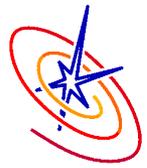


# Conclusions

---



- ❑ Buoyancy-driven turbulent combustion is a key physical process in Type Ia supernovae: it governs how much the white dwarf star expands prior to detonation, and thus how much radioactive  $^{56}\text{Ni}$  is produced in the explosion phase (and therefore the peak luminosity of the resulting supernova)
- ❑ Using *Mira*, we have done extensive direct numerical simulations of buoyancy-driven turbulent nuclear combustion using a model flame (KPP) to better understand
  - ❑ The properties of buoyancy-driven turbulent nuclear combustion;
  - ❑ The physical conditions under which the nuclear flame becomes “extended” in space
  - ❑ The physical conditions under which the nuclear flame transitions to distributed nuclear burning – a pre-requisite for initiation of a detonation, as posited in the deflagration-to-detonation transition model



# Conclusions

---



- ❑ The simulations of buoyancy-driven turbulent nuclear combustion that we have done on *Mira* show that
  - ❑ Buoyancy-driven turbulence produced by a nuclear flame is highly non-isotropic and non-homogeneous, and turbulence decays during the combustion.
  - ❑ Consequently, the burning rate is much lower than for fully developed Kolmogorov turbulence.
  - ❑ Shape of the spectrum of flame area as a function of spatial scale is universal (i.e., independent of laminar flame speed).
  - ❑ Nuclear flame is not torn apart when  $Ka = 1$ , as has sometimes been assumed (based on results for fully developed turbulence); this means a DDT might not happen, since flame might quench before distributed burning is achieved.
- ❑ We are using what we have learned about the properties of buoyancy-driven turbulence to inform a better subgrid model of this key process for our whole-star simulations of Type Ia supernovae